



**Interactive Music Science Collaborative Activities**  
 Team Teaching for STEAM Education

**Deliverable 3.1**

**First Version of User interaction with iMuSciCA workbench**

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# Executive Summary

In this deliverable we define the different parts that constitute the iMuScicA learning environment. Moreover, we define how the different roles will interact with this learning environment. Finally, at the end of this document three appendices can be found. The first one gathers and defines the most important concepts to be used during this project. The second one, identifies the different roles of the protagonists that will interact with the learning environment. The last one gathers the identified requirements in natural language.